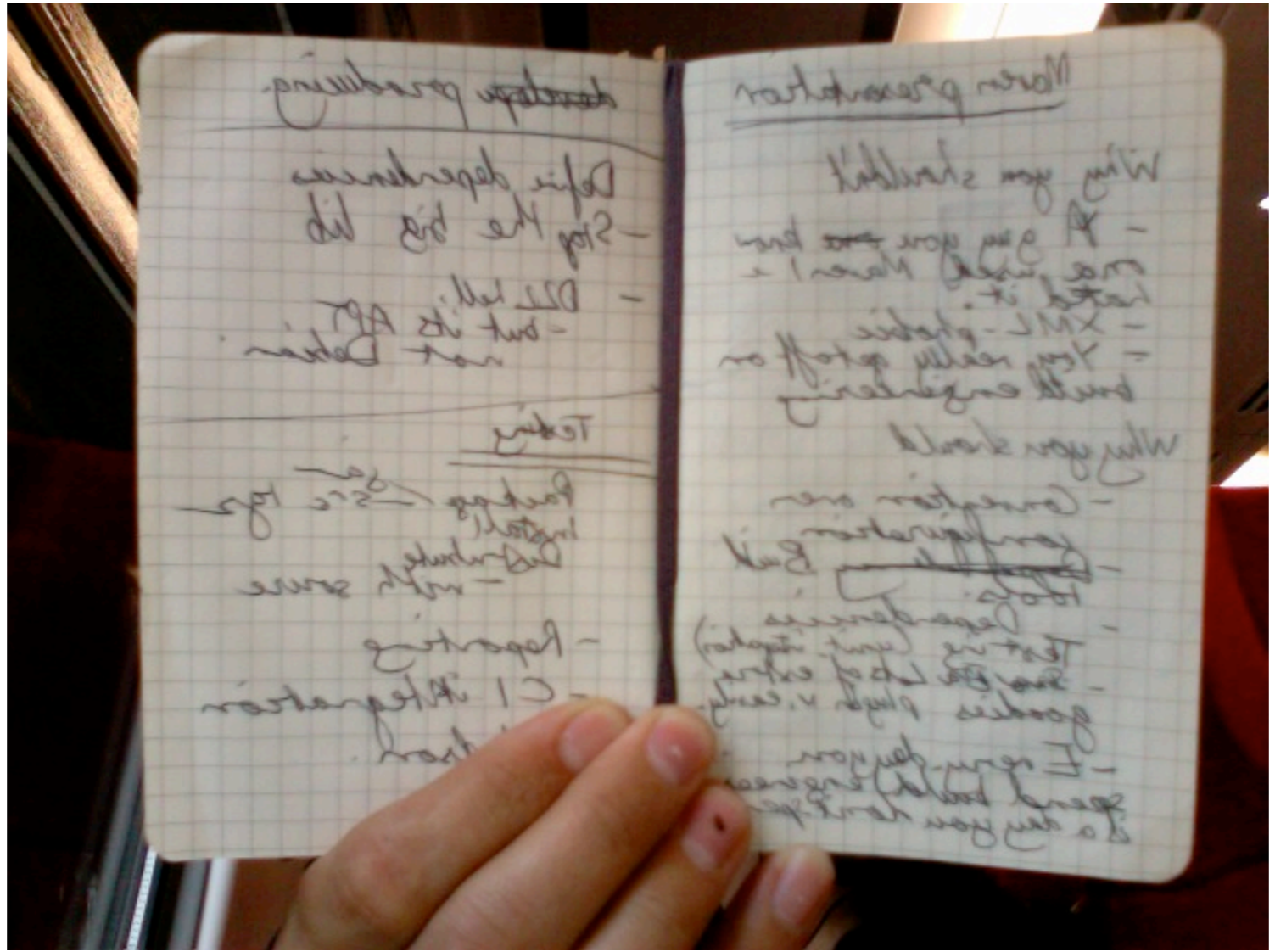


# Maven 2

## a.k.a. M2, mvn

The Java Developer's Very Best Frenemy

Jim Downing, University of Cambridge



# Plan

# Reasons you shouldn't use M2

- Bob
- Wuss
- Perversion
- Allergic to paracetamol

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Bob – some guy you know once used Maven1 and didn't like it. (Not the best way to make tool decisions)

Wuss – M2 uses XML. A lot. If you're scared of XML, you shouldn't use M2

Perversion – if you really get off on build engineering, then M2 is going to spoil your fun because it makes it too easy.

Allergic – when M2 goes off the rails it can be a pain to figure out. Be prepared for brief periods of headache.

# Reasons you **should** use M2

- Convention over configuration
- Toys
- Enjoy programming

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M2 works through convention in how projects are laid out, how they fit together and how they are built and deployed. This standardisation is generally a Good Thing.

M2 has loads of plugins, which work together wonderfully.

Productivity is gained to the cost of production. Every day you spend fiddling with your build engineering is a day you **don't** spend talking to users, programming or testing.

# Getting started

Install it, obviously

Use the archetype plugin to  
create a basic project

```
> mvn -DarchetypeVersion=1.0 \  
-Darchetype.interactive=false \  
-DgroupId=com.example \  
-DarchetypeArtifactId=\  
maven-archetype-quickstart \  
-Dversion=1.0-SNAPSHOT \  
-Dpackage=com.example \  
-DartifactId=example \  
archetype:generate
```

1. Choose Project
2. Maven Archetype
3. **Name and Location**

Project Name:	<input type="text" value="mavenproject1"/>	
Project Location:	<input type="text" value="/Users/ojd20/projects"/>	<input type="button" value="Browse..."/>
Project Folder:	<input type="text" value="/Users/ojd20/projects/mavenproject1"/>	
Artifact Id:	<input type="text" value="mavenproject1"/>	
Group Id:	<input type="text" value="com"/>	
Version:	<input type="text" value="1.0-SNAPSHOT"/>	
Package:	<input type="text" value="com.mavenproject1"/>	(Optional)

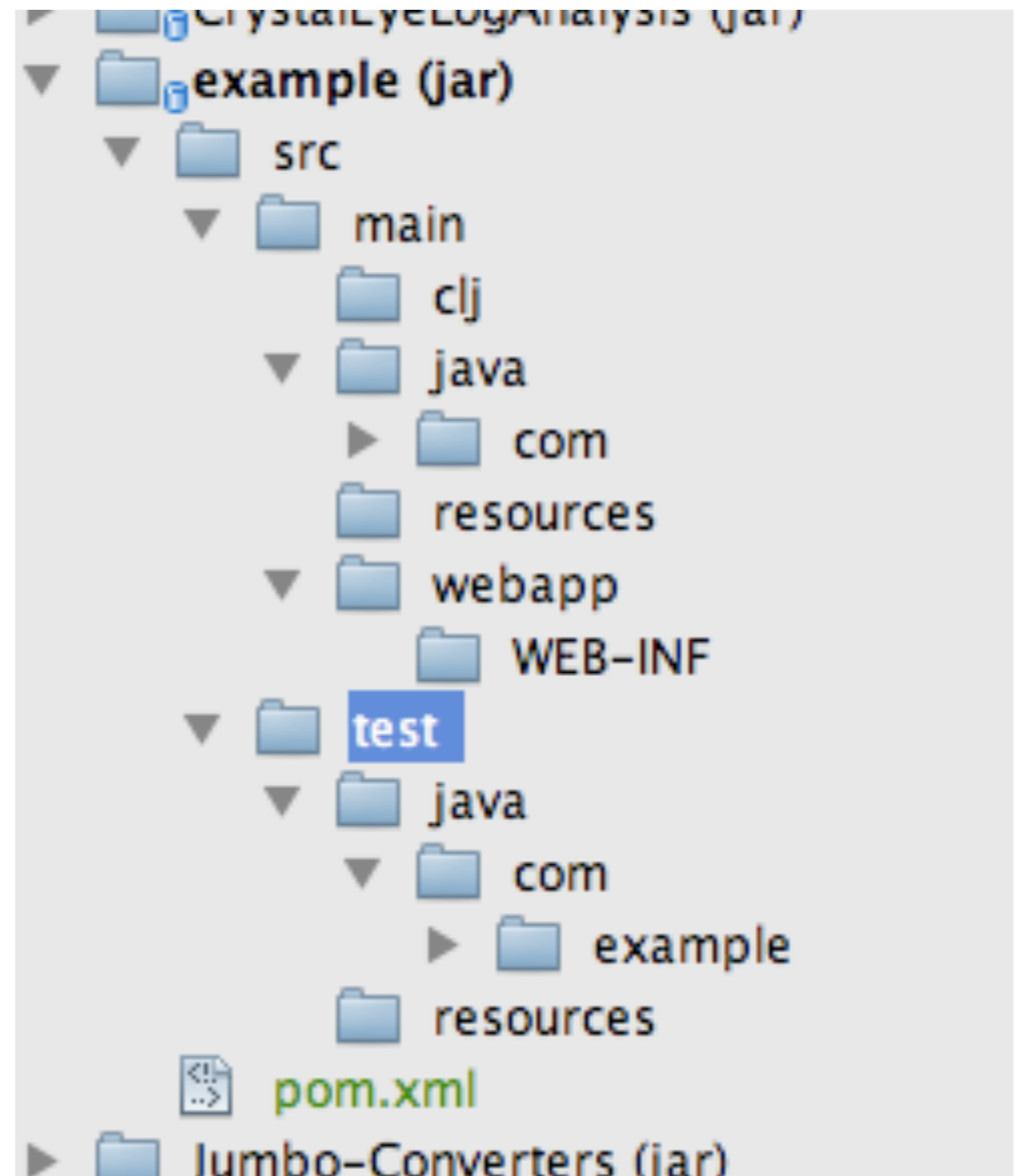
# Netbeans GUI version

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If you're a GUI type of a person, this might appeal more. Or you can hack it out manually without using the archetype stuff. Up to you.

# Standard Project Layout

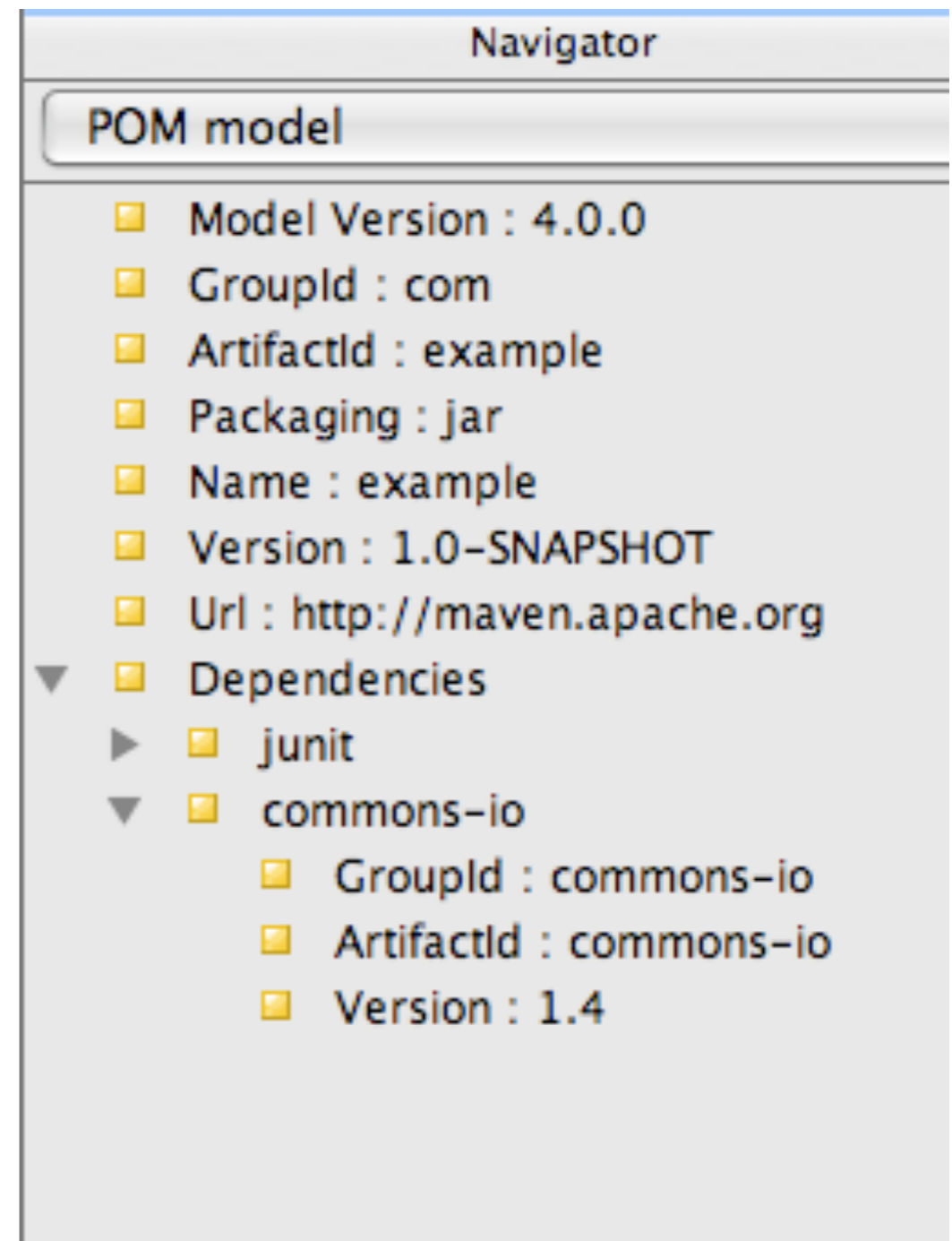
src / target  
main / test



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I know you're thinking "overkill! overkill!". Turns out to be really useful later on.

# Tiddly POM





# Dependencies

- lib/ considered harmful
- APT, not Debian



compile, test, integration-test, package  
et cetera et blah blah blah  
lots of things your IDE can do, or that take 5 mins in  
ant... not the point, what you really get is

**A Number of Goodies  
in return for  
Remarkably Little Effort**

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The reason this is better than ant is that it's easier to write plugins because the build process and the project layout is standard.

# Distributing Code

1. Set up a DAV folder on a server

2. Bit of XML

3. mvn deploy

```
<distributionManagement>  
  <repository>  
    <id>wwmm-dav</id>  
    <name>WWMM</name>  
    <url>dav:http://wwmm.ch.cam.ac.uk/maven2</url>  
  </repository>  
</distributionManagement>
```

# Assembly

```
<plugin>  
  <artifactId>maven-assembly-plugin</artifactId>  
  <configuration>  
    <descriptorRefs>  
      <descriptorRef>src</descriptorRef>  
    </descriptorRefs>  
  </configuration>  
</plugin>
```

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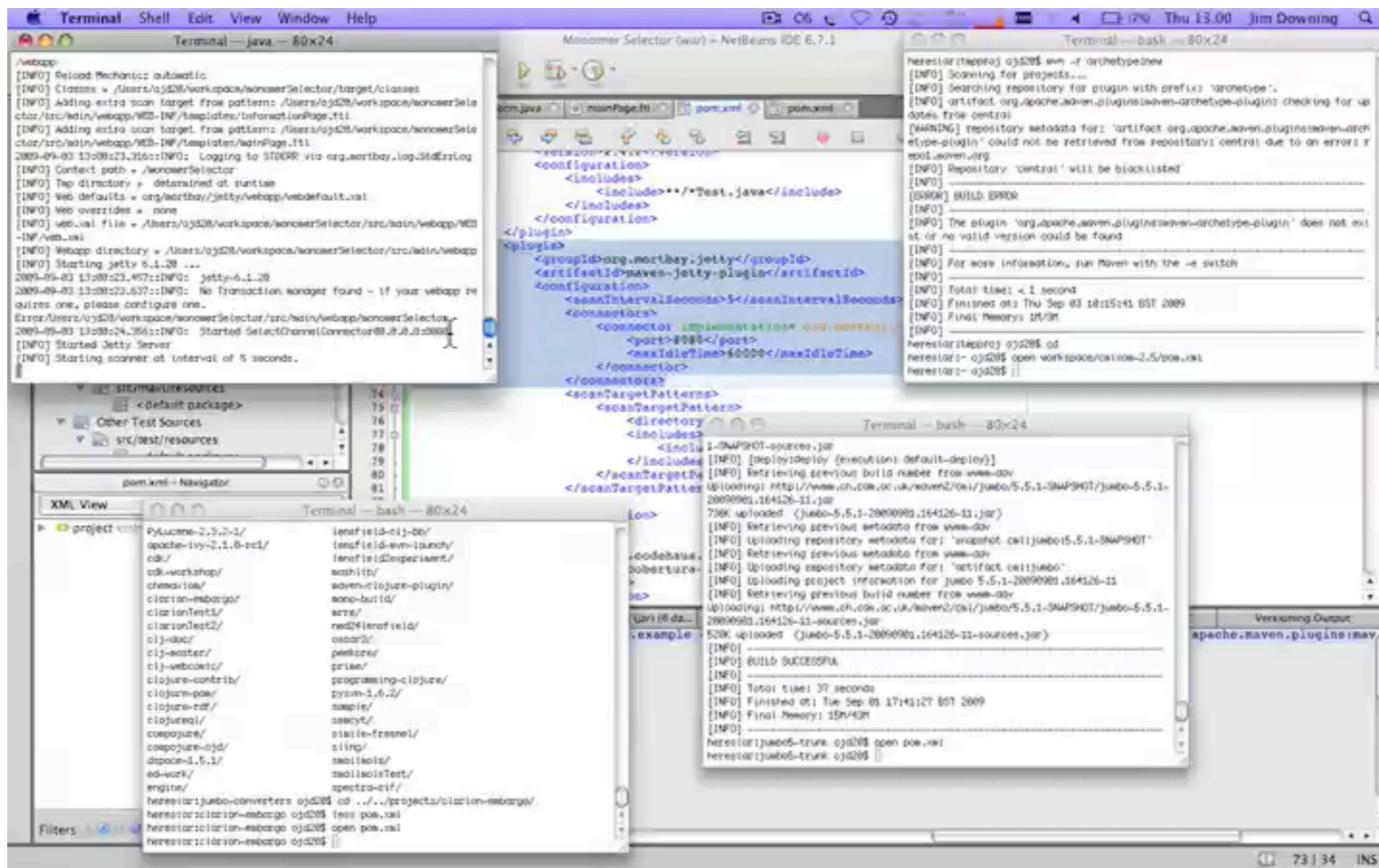
Does executable jars (bundling all the libraries), source and binary distributions for sourceforge etc.

# Jetty

```
<plugin>
  <groupId>org.mortbay.jetty</groupId>
  <artifactId>maven-jetty-plugin</artifactId>
  <configuration>
    <scanIntervalSeconds>5</scanIntervalSeconds>
    <connectors>
      <connector
implementation="org.mortbay.jetty.nio.SelectChannelConnector">
        <port>8111</port>
      </connector>
    </connectors>
  </configuration>
</plugin>
```

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Good for rapid development, also allows integration testing.



# Reports

```
<reporting>
  <plugins>
    <plugin>
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-project-info-reports-plugin</artifactId>
      <reportSets>
        <reportSet>
          <reports>
            <report>index</report>
            <report>summary</report>
            <report>dependencies</report>
            <report>project-team</report>
            <report>license</report>
          </reports>
        </reportSet>
      </reportSets>
    </plugin>
  </plugins>
  ...
</reporting>
```



# CI made easy

The screenshot shows a web browser window titled "cmlxom [Hudson]" with the address bar displaying "http://localhost:8080/job/cmlxom/". The browser's address bar also shows a search engine icon and the text "ross gardler bl". Below the browser window, the Hudson web interface is visible. The page title is "Hudson" and the breadcrumb is "Hudson » cmlxom". A search bar is located in the top right corner. The main content area is titled "Project cmlxom" and includes a sidebar with navigation links: "Back to Dashboard", "Status", "Changes", "Workspace", "Build Now", "Delete Project", "Configure", "Modules", and "Subversion Polling Log". The main content area has a "Workspace" link, a "Recent Changes" link, and a "Permalinks" section with a link to "Last build (#1), 3 min 31 sec ago". A "Build History" table shows a single build: "#1 Sep 4, 2009 7:59:36 AM" with a progress bar and "for all" and "for failures" links. The footer of the page displays "Hudson ver. 1.312".

Hudson » cmlxom ENABLE AUTO REFRESH

[Back to Dashboard](#)

[Status](#)

[Changes](#)

[Workspace](#)

[Build Now](#)

[Delete Project](#)

[Configure](#)

[Modules](#)

[Subversion Polling Log](#)

## Project cmlxom


[add description](#)

[Workspace](#)

[Recent Changes](#)

### Permalinks

- [Last build \(#1\), 3 min 31 sec ago](#)

Build History <a href="#">(trend)</a>	
#1	<a href="#">Sep 4, 2009 7:59:36 AM</a>
	
<a href="#">for all</a> <a href="#">for failures</a>	

[Hudson ver. 1.312](#)

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Hudson. Because the project layout is standard, and the build phases are standard, it's really easy for tools like Hudson to do their thing.